

# Quantum computers: What are they for and how to make them

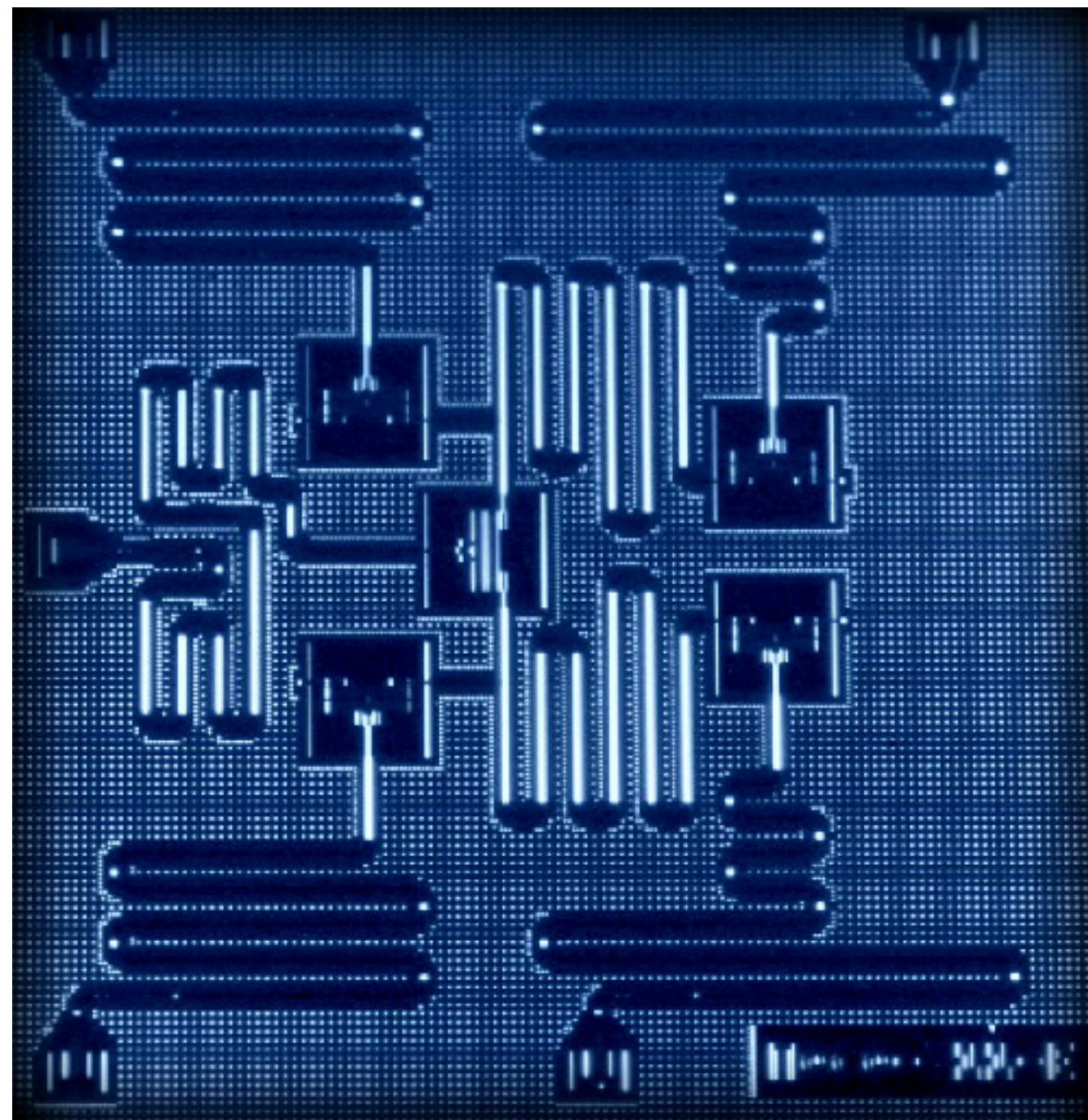
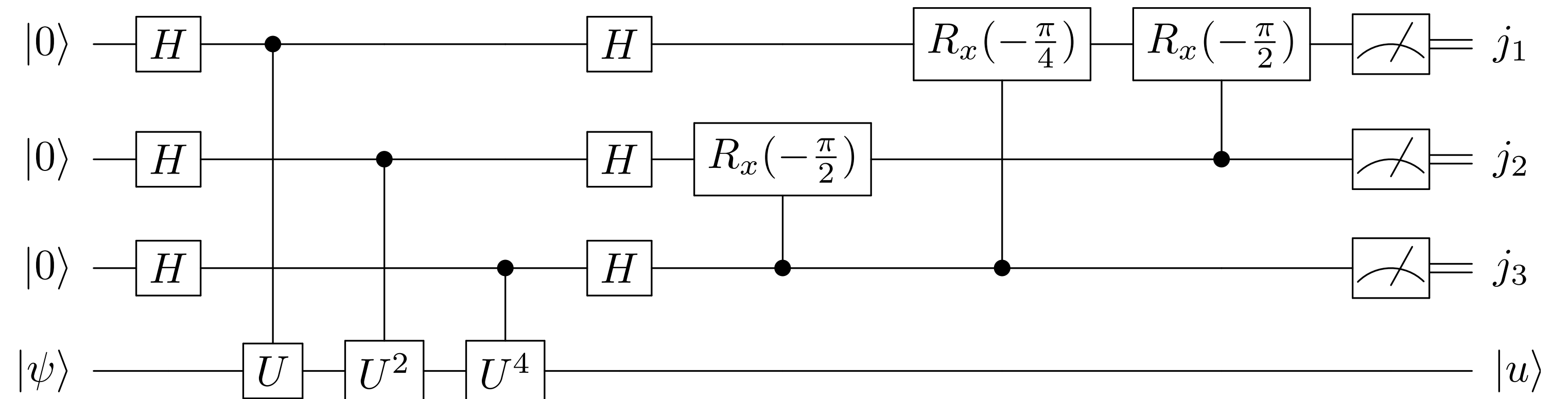


Image credit: IBM



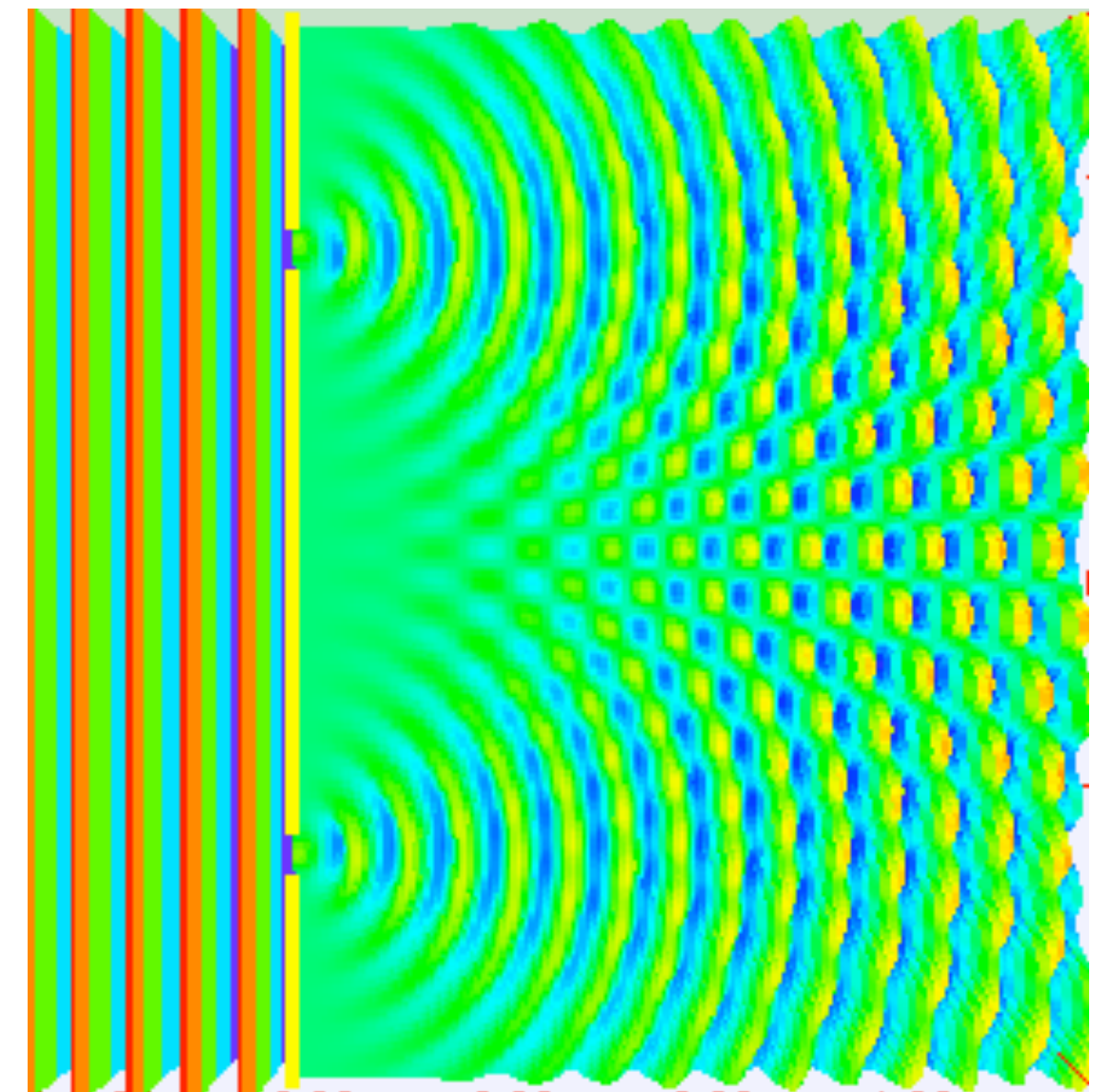
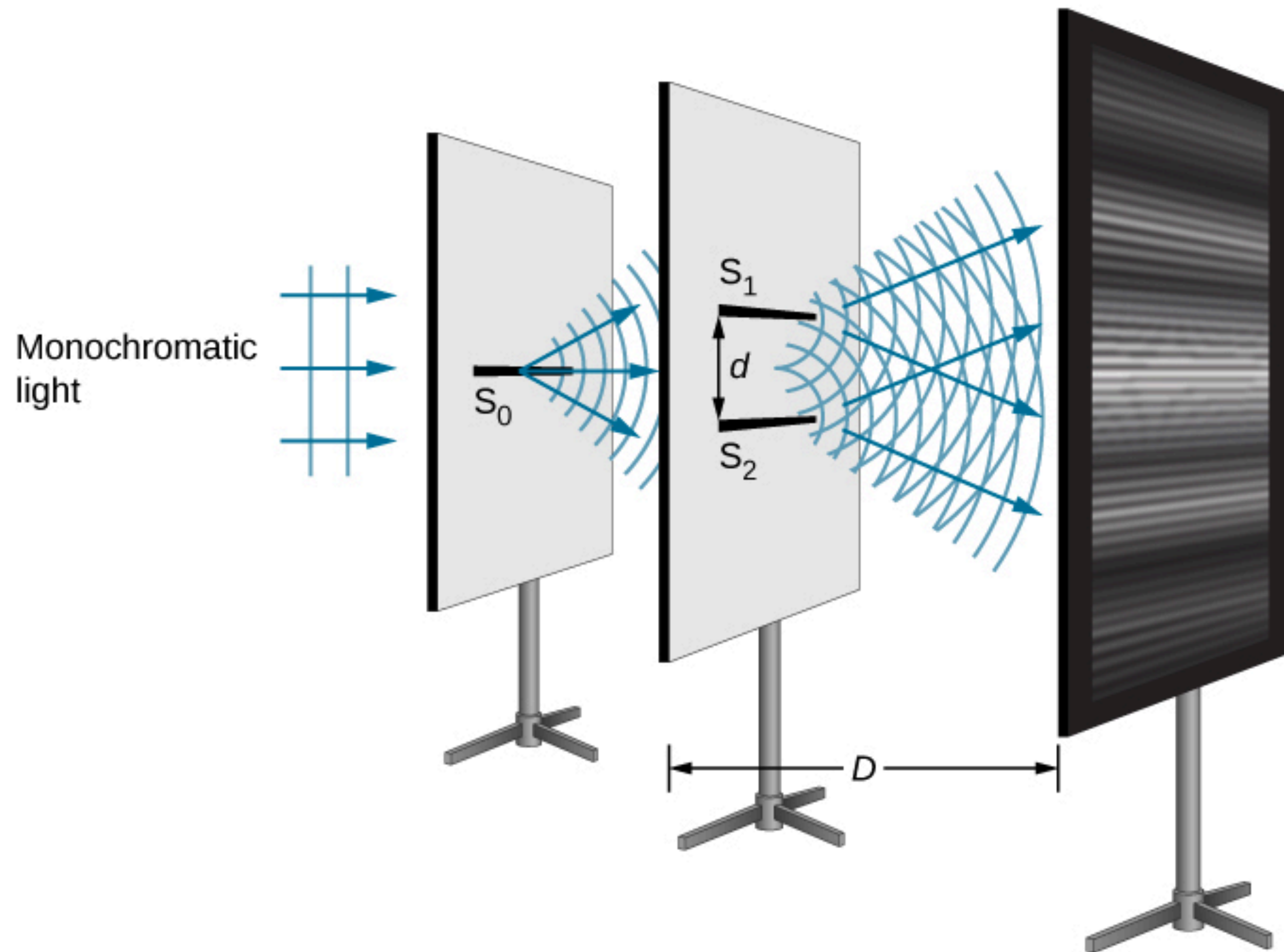
# Territorial acknowledgement



“We acknowledge and respect the lək<sup>w</sup>əŋən peoples on whose traditional territory the university stands and the Songhees, Esquimalt and W̱SÁNEĆ peoples whose historical relationships with the land continue to this day”

Outreach for indigenous youth and K-12: <http://quantum-bc.ca/learn/diversifying-talent-in-quantum-computing/>

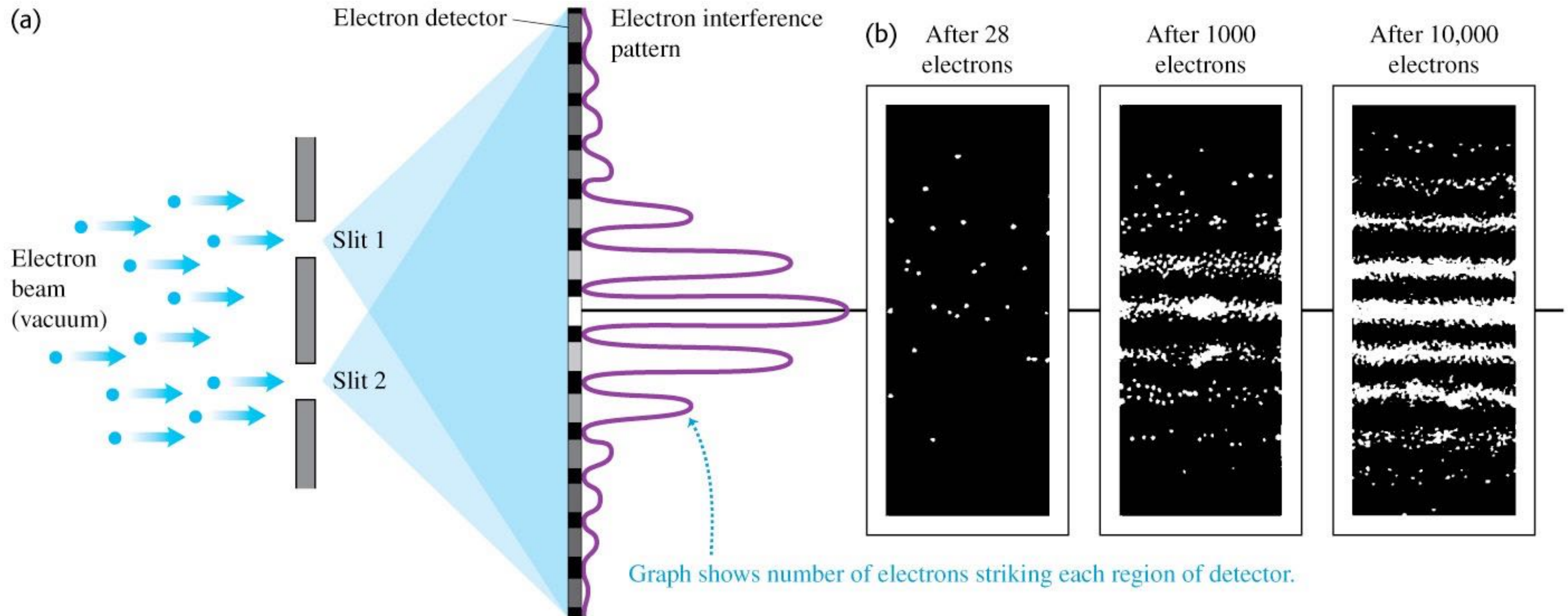
# Two-slit experiment with light



**Evidence that light is a wave**

Many thanks to Michel Lefebvre for suggesting this way of introducing quantum mechanics!

# Two-slit experiment with electrons

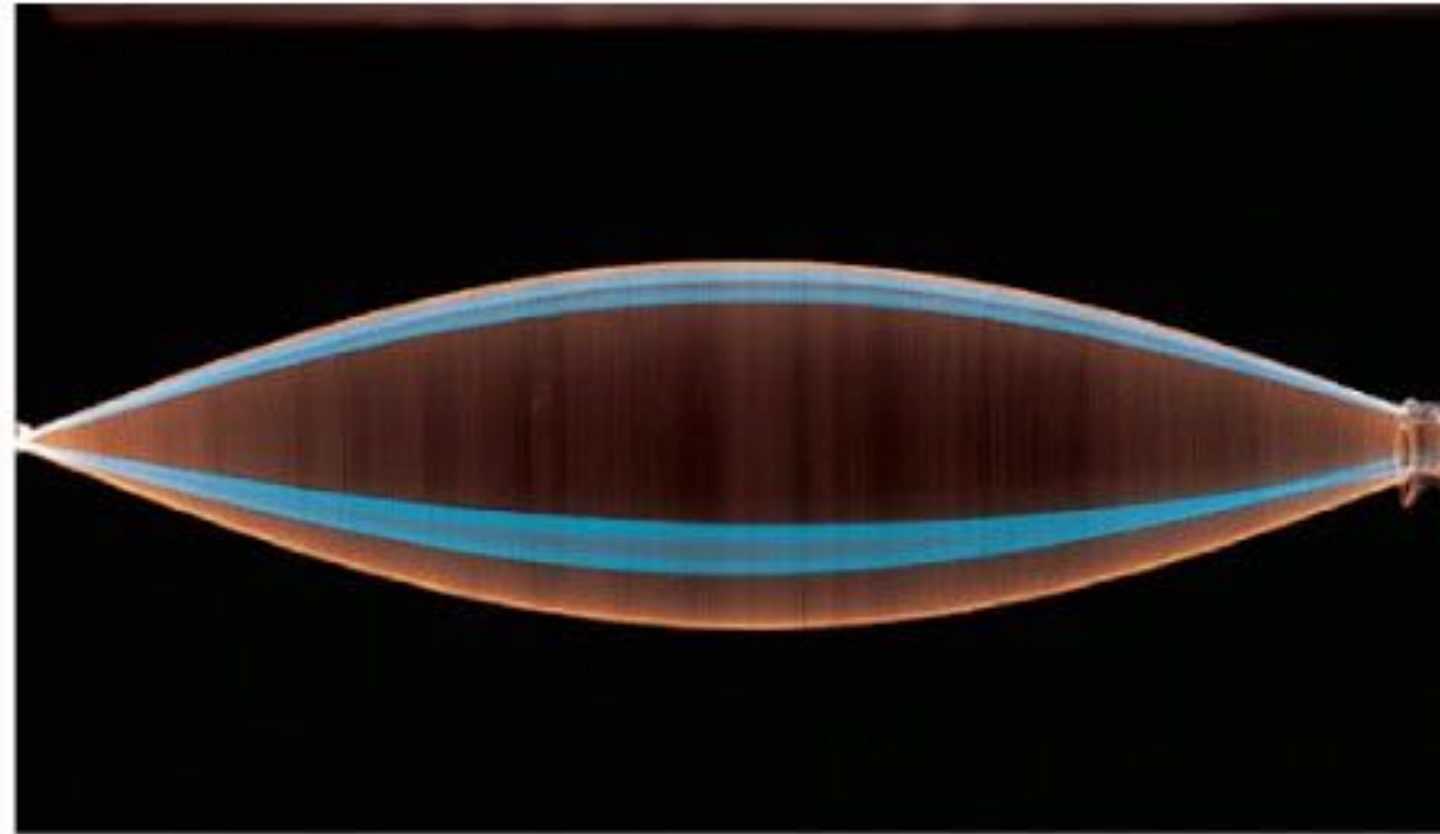


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Particles arrive one a time!!!  
Probability given by the matter wave

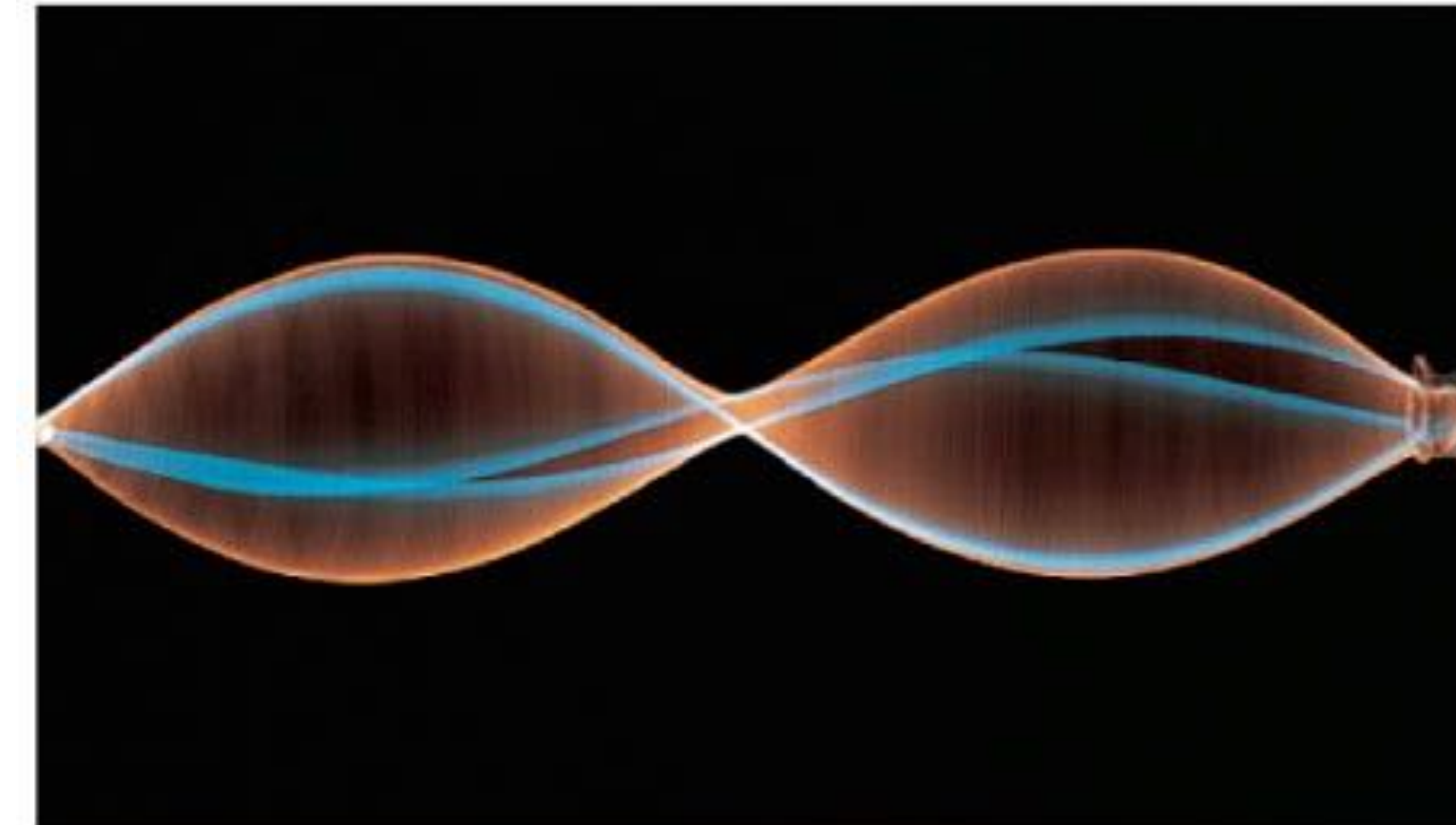
# Standing waves

(a) String is one-half wavelength long.



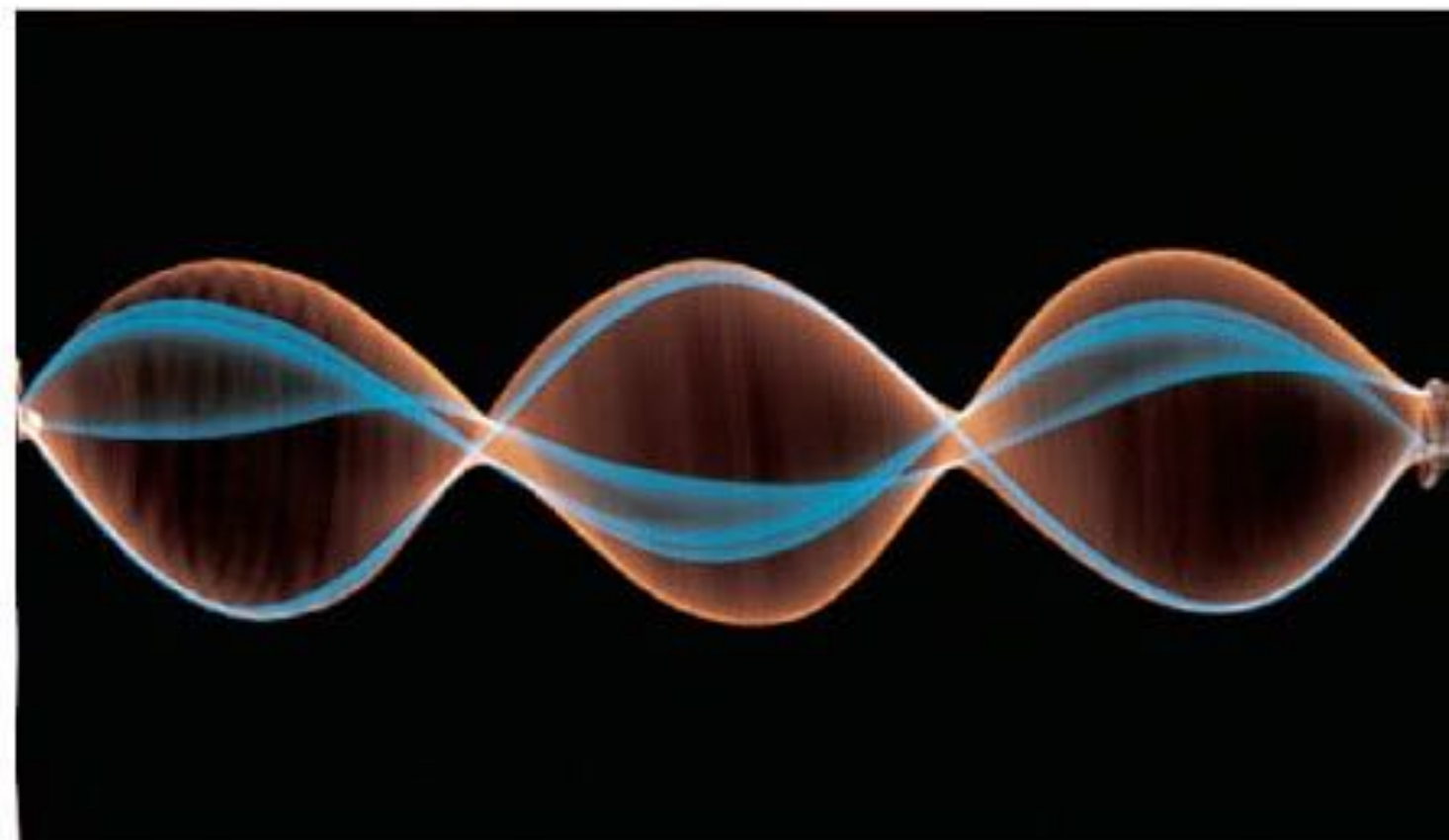
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(b) String is one wavelength long.



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(c) String is one and a half wavelengths long.

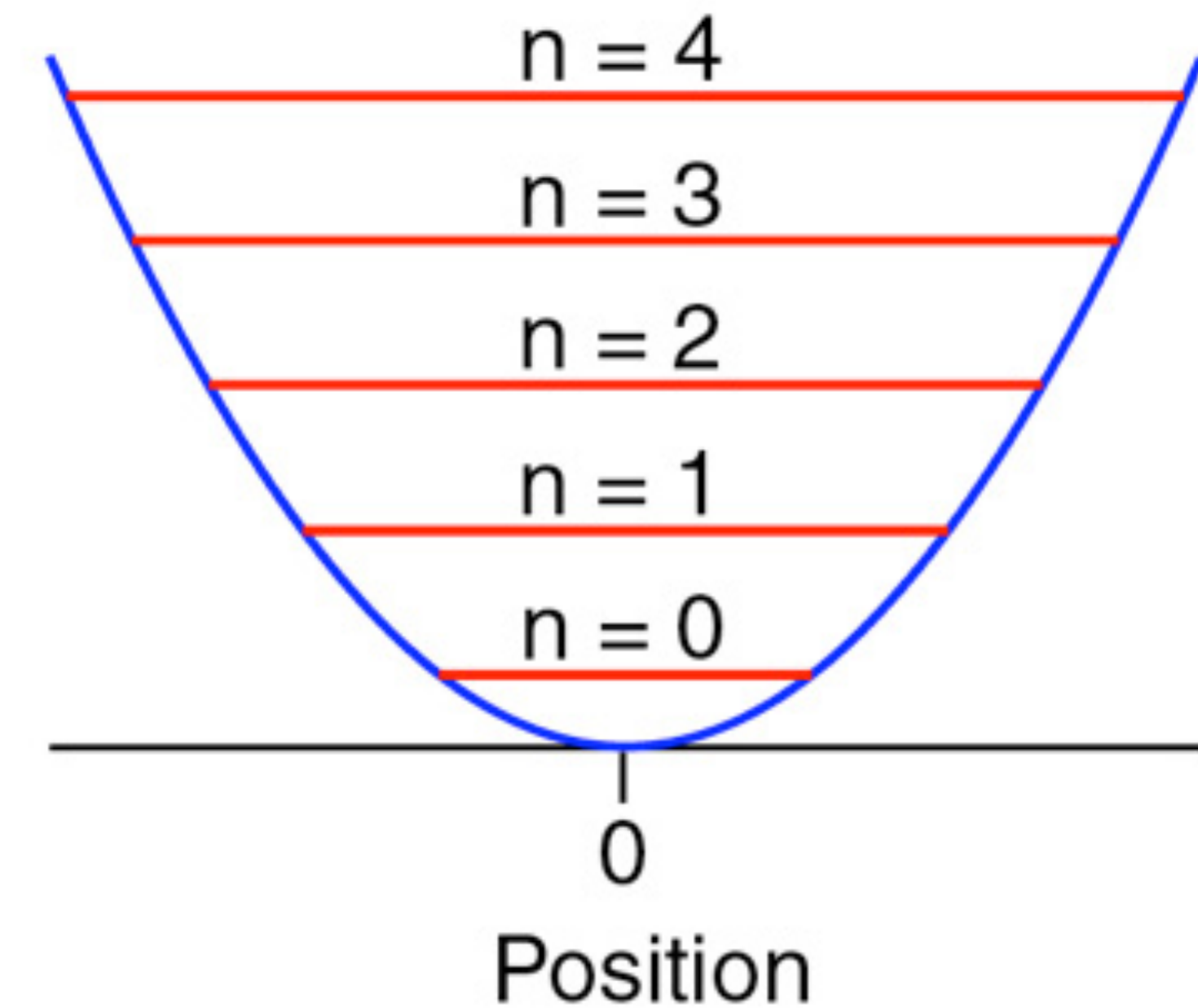
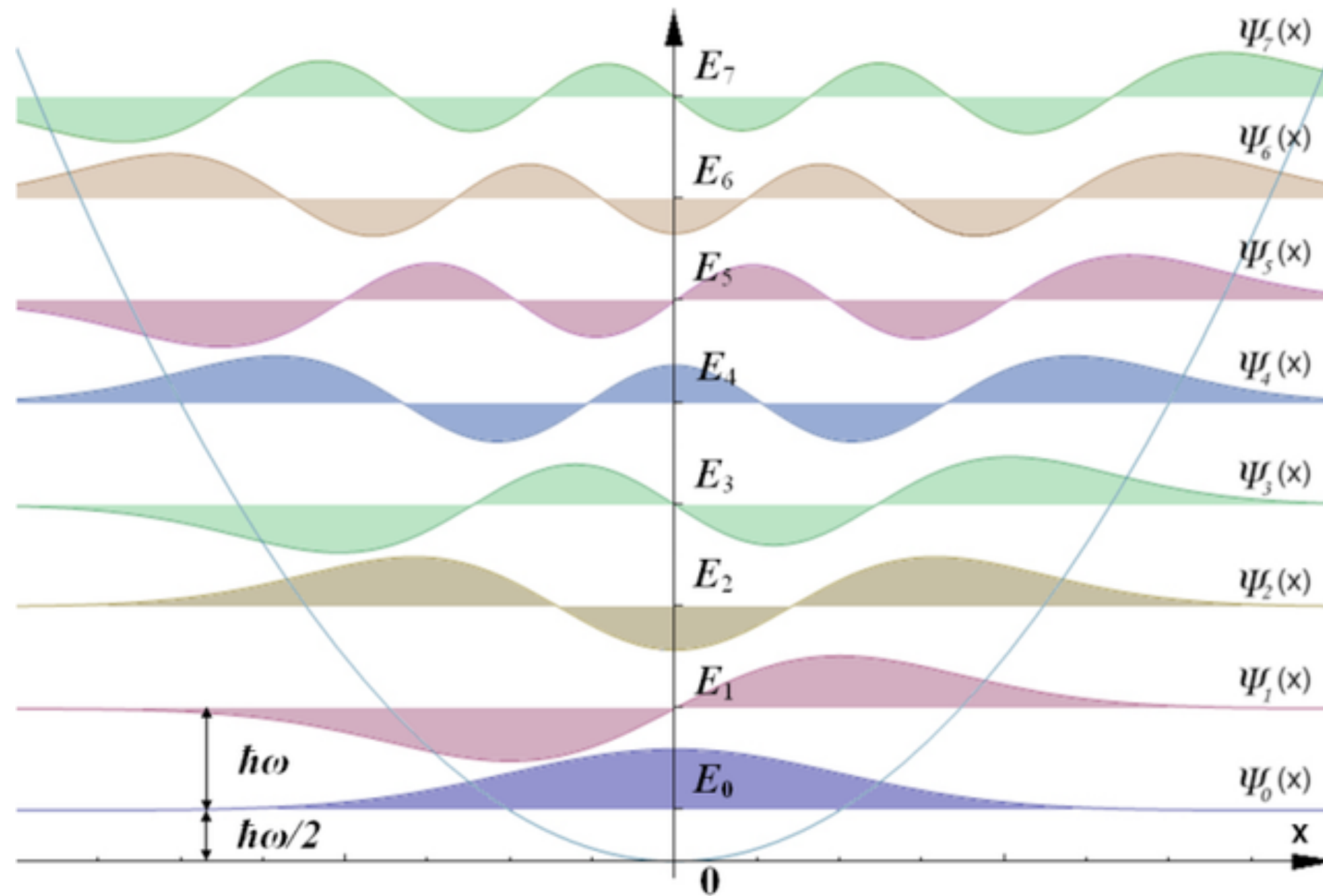


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# Quantum oscillator

## Standing matter wave

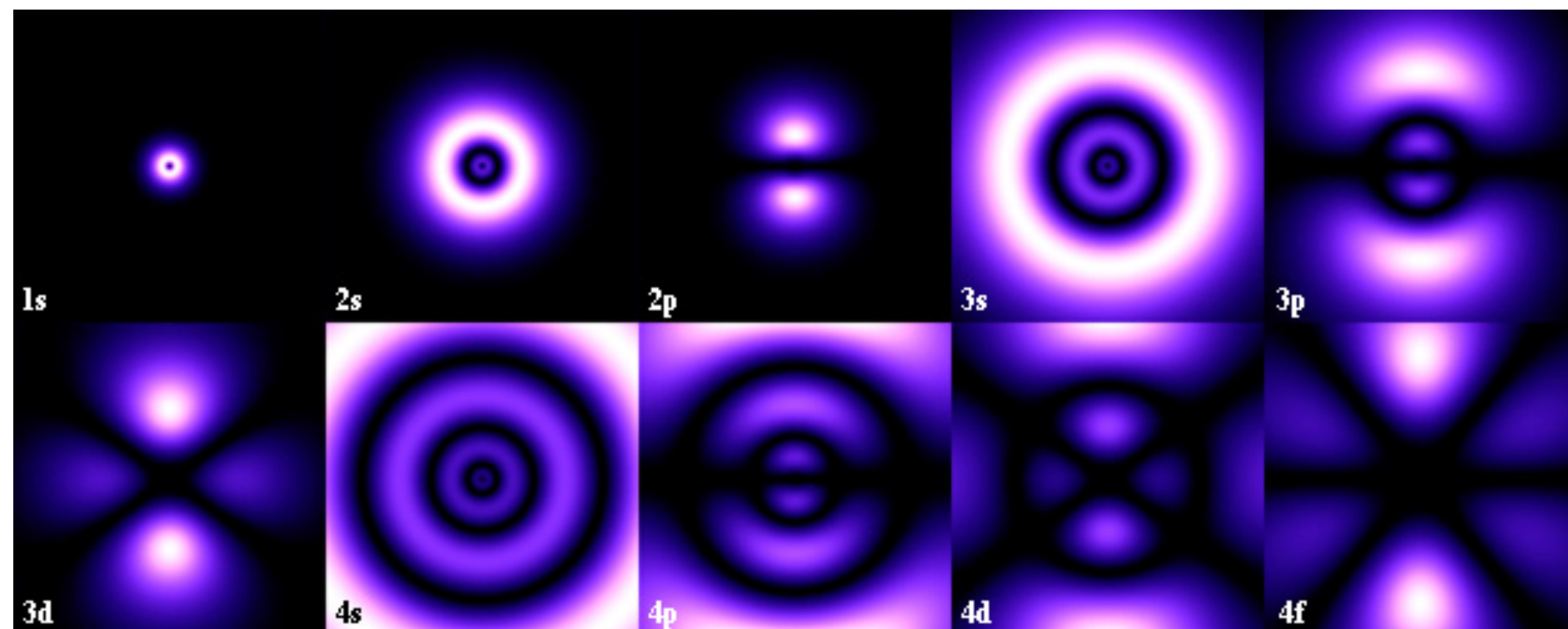
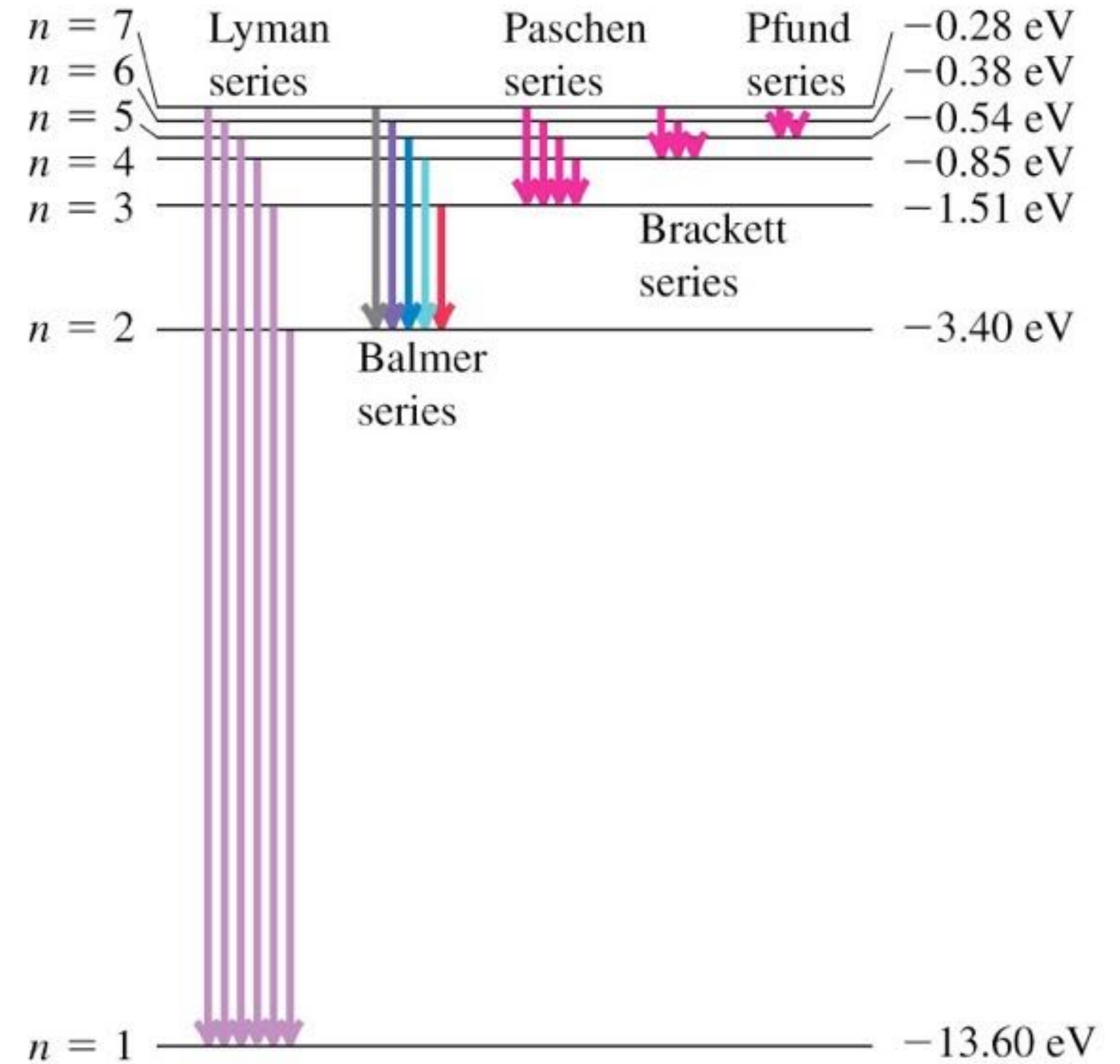
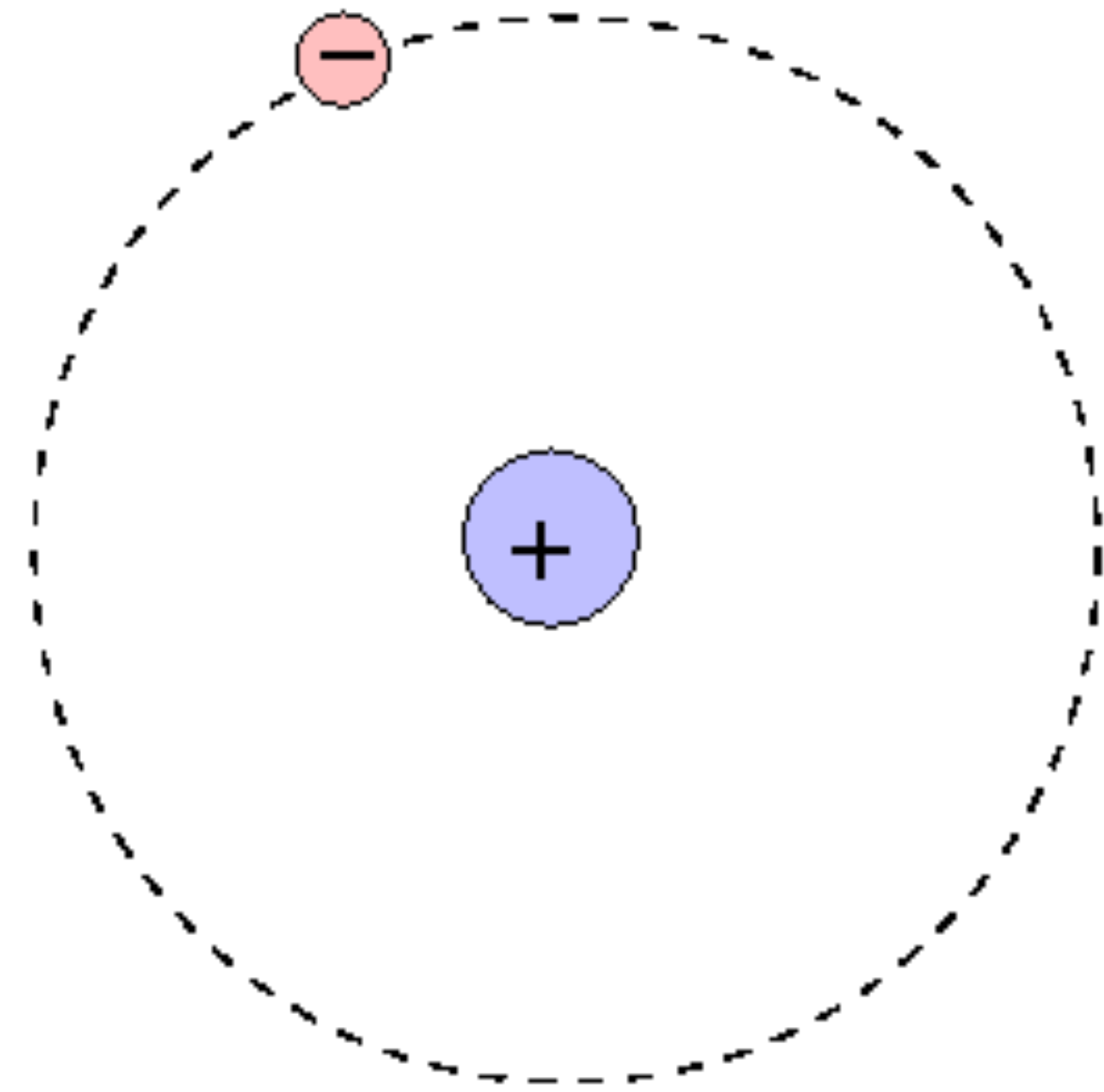


Oscillation energies are quantized in quantum physics

Each energy level corresponds to a **standing matter wave!**

# Hydrogen atom

Standing matter waves lead to quantization of the allowed atomic energies



# Bits vs. Quantum Bits (Qubits)

- “Classical” computer: Data is represented by bits, either 0 or 1



01001101

- Quantum computer: A quantum bit (qubit) can be in a superposition of 0 and 1, just like a classical wave:

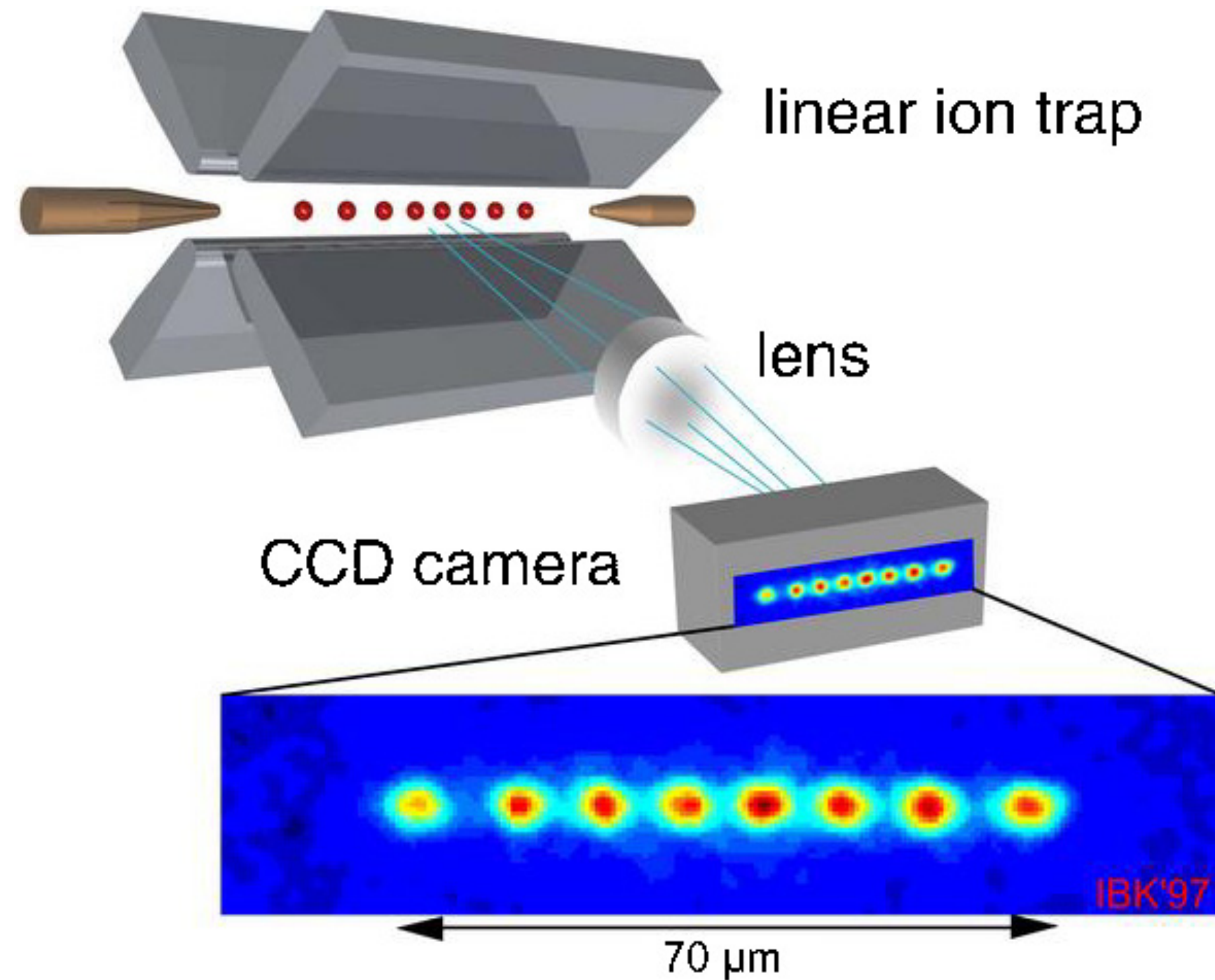
$$|\text{One qubit}\rangle = \text{[Circular wave pattern]} + \text{[Two spots wave pattern]} = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$

- But qubits can also be entangled (unlike anything classical):

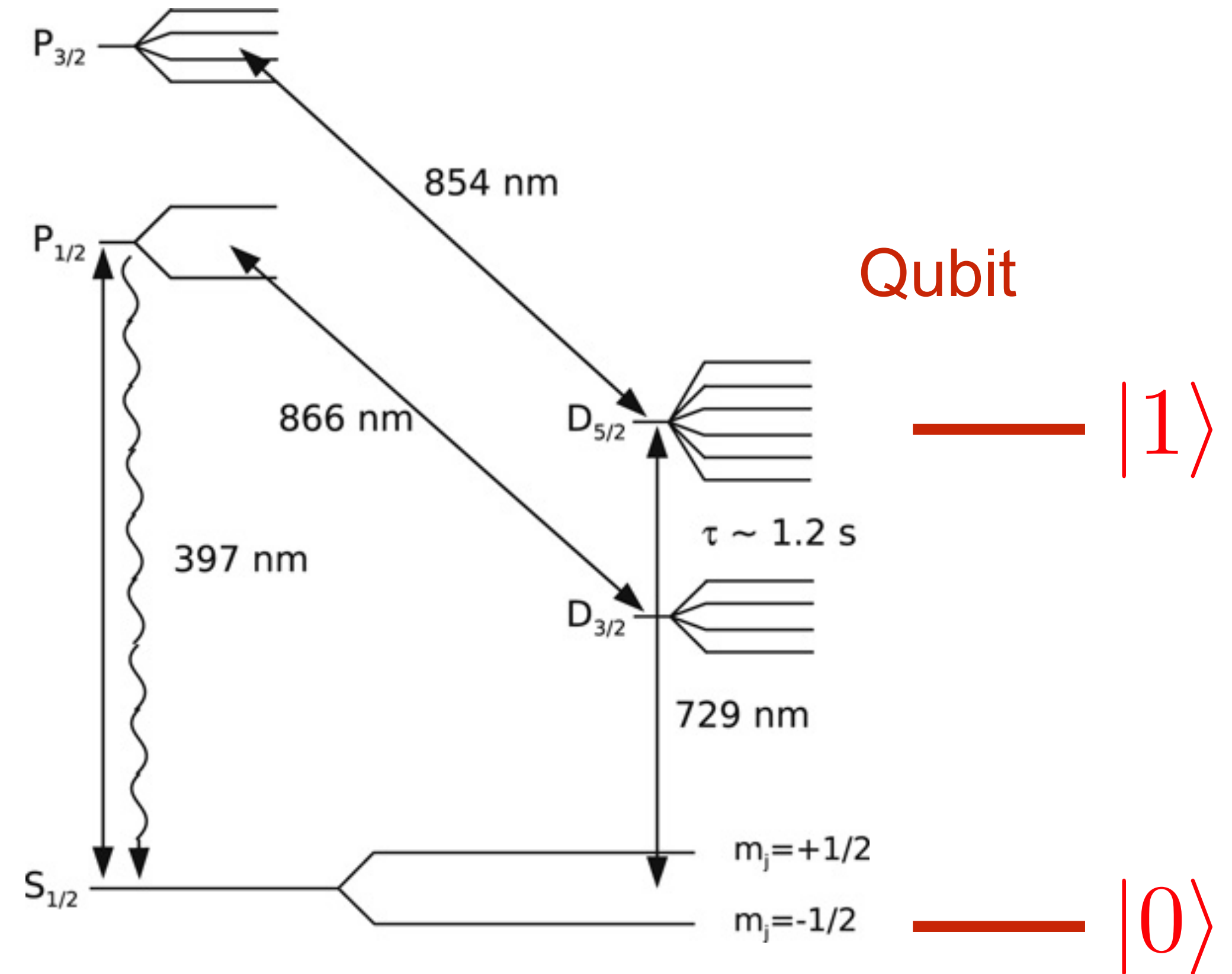
$$|\text{Two qubits}\rangle = \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$$



# Quantum computing with trapped atoms



J. J. García-Ripoll et al., “Quantum information processing with cold atoms and trapped ions”,  
 J. Phys. B: At. Mol. Opt. Phys. **38**, S567 (2005).

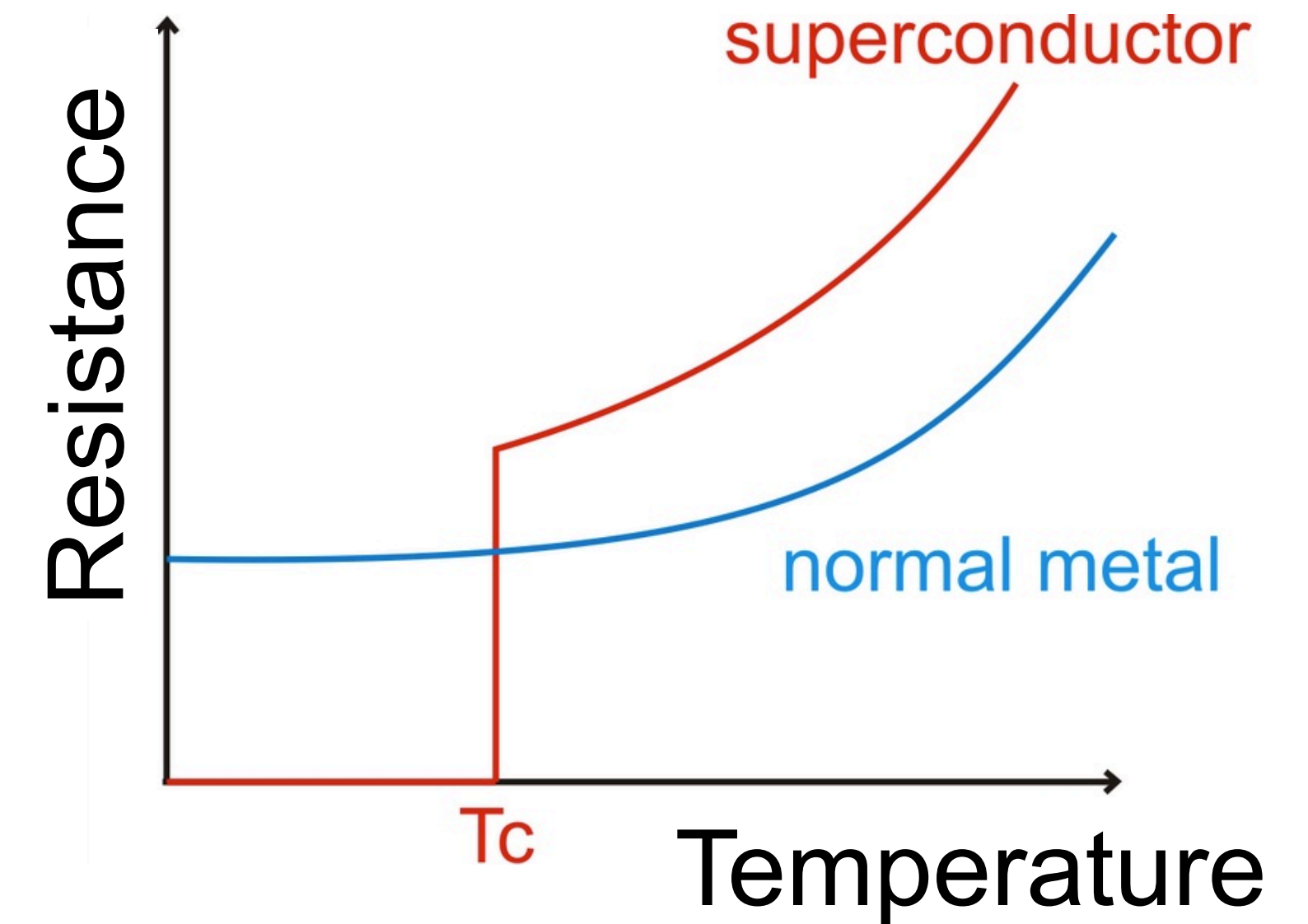
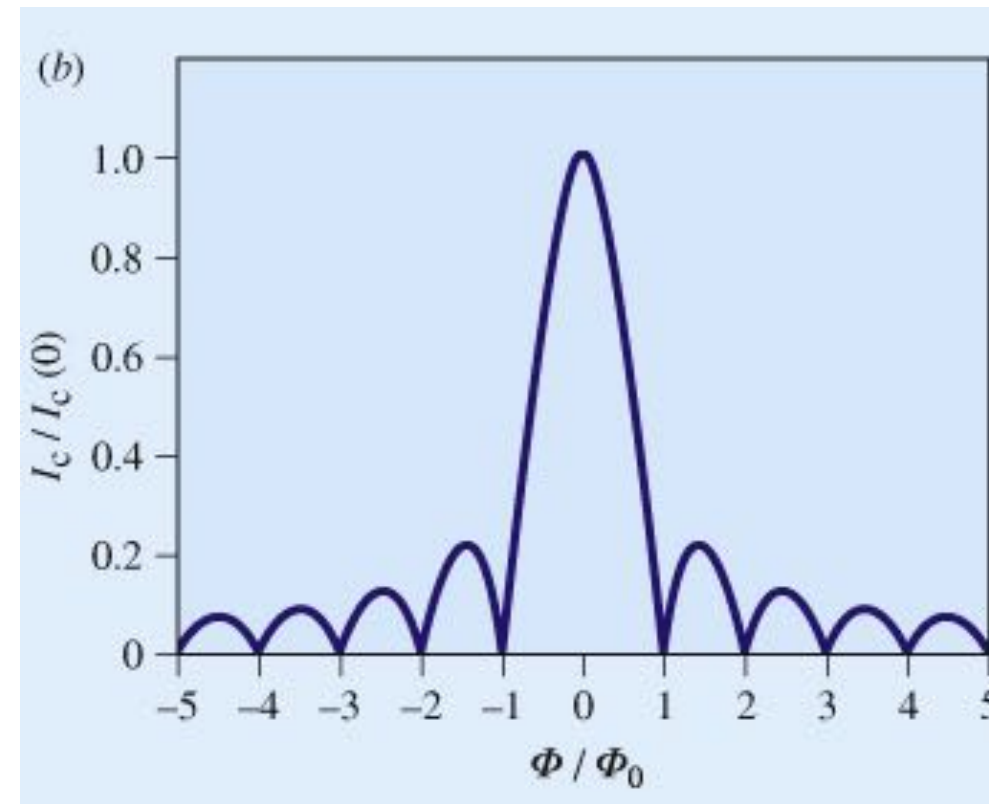
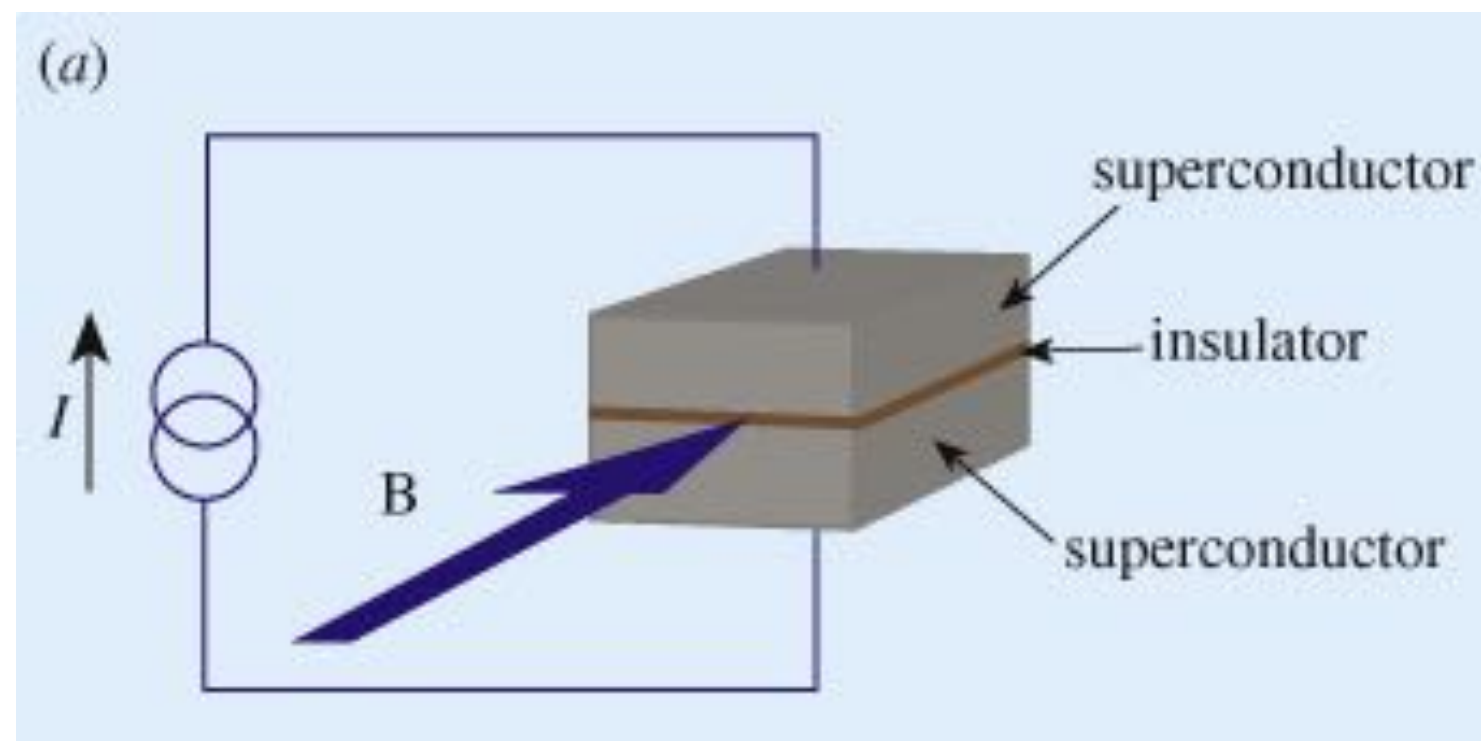


Energy levels for  $^{40}\text{Ca}^+$

H. Häfner et al., Quantum Computing with trapped ions,  
 Phys. Rep. 469, 155 (2008)

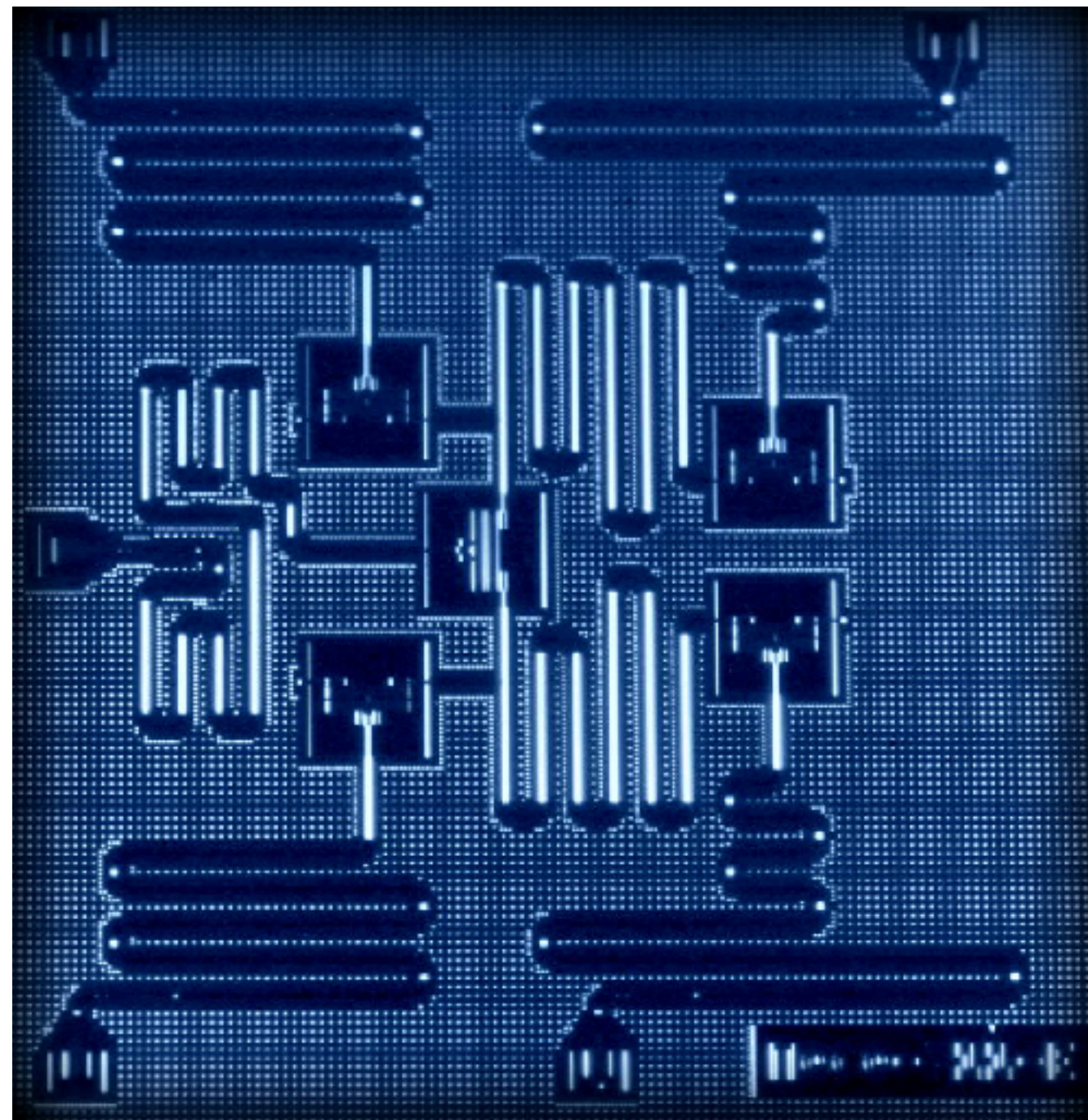
# How to make qubits using electrical circuits

- Cool the circuit down until it becomes a superconductor! Aluminum wires become superconducting at temperatures below 4 Kelvin.
- Josephson junction: SC-Insulator-SC shows quantum wave interference behaviour, just like electrons going through a double-slit! It allows the design of **artificial atoms**.

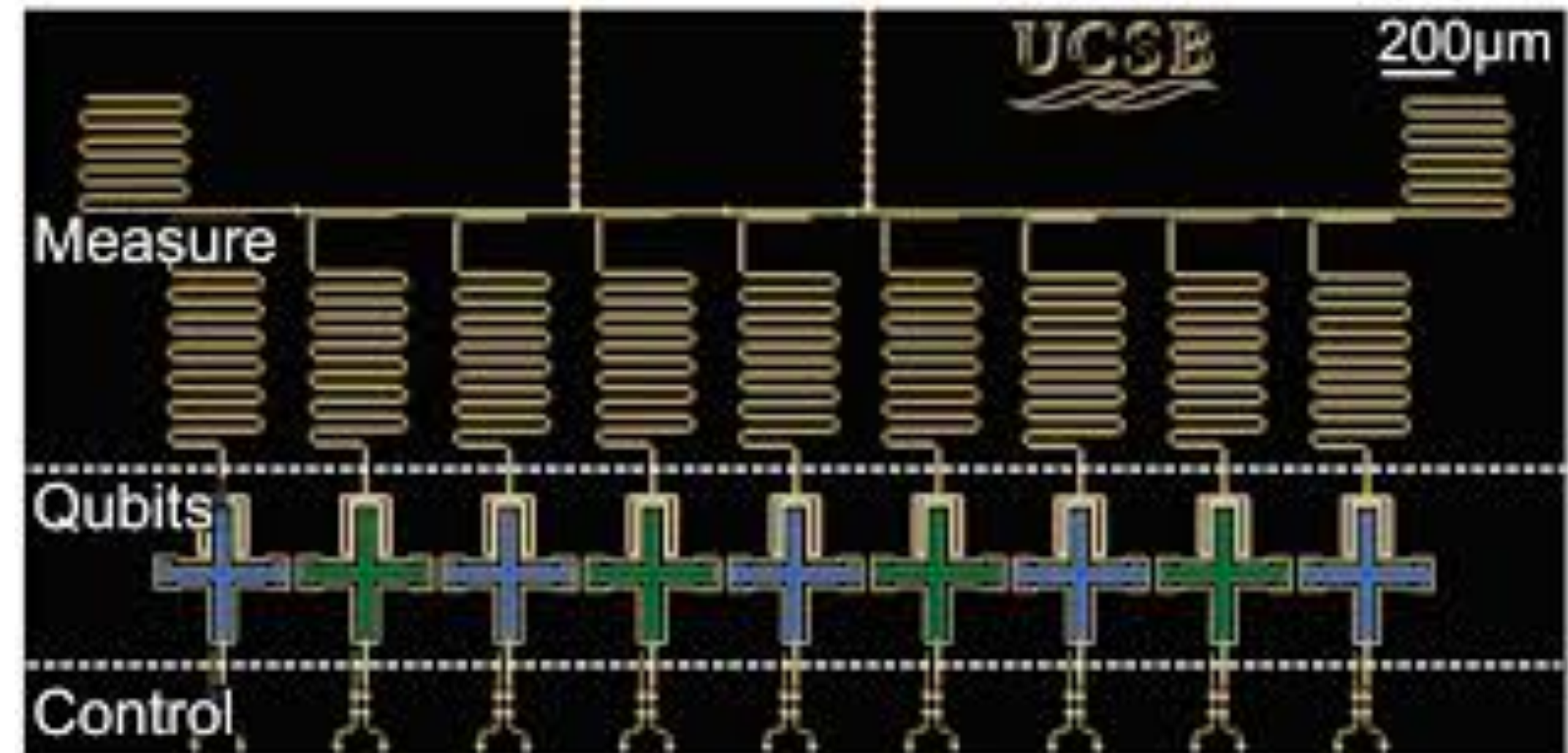


# IBM's and Google's quantum computer

Transmons connected by wires, operated at temperature = 0.01 Kelvin.



IBM's 5-qubit  
quantum computer



Google's 9-qubit  
quantum computer

# Say we have $n=100$ logical (error corrected) qubits

- And each operation takes  $10^{-7}$  s = 0.0000001 seconds
- Age of our universe is  $10^{17}$  s = 100000000000000000000 seconds

Problem

Runtime for best  
classical algorithm

Runtime for best  
quantum algorithm

Quantum simulation  
(molecules, materials,...)

$10^{23}$  s

$10^{-5}$  s

Solving linear systems (matrix  
inversion, differential eqns, ...)

# Want to learn more?

- Watch a deeper version of this talk (for beginning university students) on YouTube: <https://youtu.be/YwhaL2MHkhU>
- For quantum computing video games and other educational activities, click here: <http://quantum-bc.ca/learn/diversifying-talent-in-quantum-computing/quantum-kit/>

# WHAT IS A MATRIX?

NUMBERS: 1, 2, 3, 4, ...

MATRIX:  $\begin{pmatrix} 0 & 1 \\ 2 & 3 \end{pmatrix}$ ,  $\begin{pmatrix} 1 & 2 & 5 \\ 3 & 4 & 6 \\ 7 & 8 & 9 \end{pmatrix}$ , ...

2x2  
2 COLUMNS,  
2 ROWS

3x3